TORCHWOOD 2

Episode 10

by

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Blue Revisions

2nd October 2007

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0A EXT. TRAVELLING CIRCUS - NIGHT

A caption on screen reads: 1923

We are by the entrance to a small travelling show. Music is playing. Through a mouth shaped gate PERFORMERS are working their acts within circles of ONLOOKERS. The tents and rostra are lit by lanterns.

A MOTHER and TEN YEAR OLD DAUGHTER are within a small crowd.

A figure dressed as an MC addresses all those waiting. He is THE GHOST MAKER and he commands attention.

THE GHOST MAKER

Ladies and gentlemen, boys and girls, have we got a show for you tonight. A once in a lifetime show.

(reaching out to the CROWD)

Never to be forgotten. For the rest of your lives.

With a theatrical sweep he produces a ticket and offers it to the TEN YEAR OLD DAUGHTER.

THE GHOST MAKER (CONT'D)

So why not step inside?

The MOTHER is hesitant.

THE GHOST MAKER (CONT'D)

(directly to the DAUGHTER)

We're waiting for you

Taking the ticket the TEN YEAR OLD DAUGHTER hurries through the mouth shaped gate into the travelling show.

The MOTHER is about to follow, but is distracted by shadows moving in the trees. She turns back.

The MOTHER turns to look behind her, distracted by shadows passing in the trees. She turns back.

Everything has gone!

CLOSE - on the bewildered face of the MOTHER.

PULL BACK - To show the field entirely empty. Dark, windy, dust blown. And the MOTHER is alone in the field.

(CONTINUED)

ΩA

Being irritated and in a hurry, JONATHAN doesn't pay too much attention to the figure.

JONATHAN (CONT'D)

JONATHAN hurries to the window.

The length of film flicks back onto the spool.

JONATHAN struggles with the window. He closes it. He resets the catch. He wipes the rain from his hair and face. He smells something. He sniffs at the air. He hears the sound of the pipe organ. He turns quickly to look at the viewing screen.

THE GHOST MAKER is reaching down to his audience as before. He then looks up from his audience - looks out of the film - looks directly at JONATHAN - he is reaching out.

JONATHAN stares, as if held by the GHOST MAKER'S eyes.

The crank handle spins wildly as the machine suddenly rewinds itself at speed.

CUT TO:

6 INT. TORCHWOOD, THE HUB - NIGHT

6

JACK finds TOSHIKO at work.

JACK

Tosh, I heard this sound. An old sound. Like a pipe organ.

TOSHIKO

(busy working)

A what?

JACK

Did you hear anything?

TOSHIKO

No.

JACK

Is there a circus in town?

TOSHIKO

(still busy)

On a night like this? They'd be wasting their time.

JACK

Or a travelling fair. Something like that

(moving across the

hub; looking around)

Where's Ianto? He'd know.

6

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9 CONTINUED: 9

He is not happy. He also checks his watch.

DAVE PENN (CONT'D)

13 EXT. TOWN STREET - NIGHT

The Torchwood SUV is driving through the rain. JACK is at the wheel. The windscreen wipers flick to and fro on high speed.

CUT TO:

14 INT. THE ELECTRO, FOYER - NIGHT

14

13

IANTO, GWEN and OWEN there as a few more CUSTOMERS arrive.

From the auditorium, the piano continues to play.

IANTO

I love this place. Used to come here with my dad. They'd show kids films every Saturday morning.

GWEN

So where's the popcorn and the ice cream?

IANTO gives her a look of disdain before turning to look at the exhibits.

OWEN

(to GWEN)

I think you've missed out. This is educational.

GWEN

Oh.

A wet and bedraggled JONATHAN enters the cinema. DAVE PENN bears down on him.

DAVE PENN

What sort of time d'you call this?

JONATHAN

I'm sorry, Dad...

DAVE PENN

People are waiting.

JONATHAN

Look, you're not going to believe this, but when I was splicing the film...

DAVE PENN

(pointing to the stairs)

Just get up to that projection room, will you?

(an angry whisper)

Now.

JONATHAN hurries to the stairs. DAVE PENN turns to IANTO, GWEN, OWEN and the other CUSTOMERS.

DAVE PENN (CONT'D)
Sorry about the wait, ladies and

CUT TO:

15 INT. THE ELECTRO, PROJECTION ROOM - NIGHT

gentlemen.

15

JONATHAN enters the small projection room. He carries the can of film.

JONATHAN removes his damp coat. He switches on the equipment. He opens the can of film...

...faintly, a quick snatch of the pipe organ sound.

JONATHAN looks around him. He listens. There is nothing. He moves to the projector. He opens the spool case.

CUT TO:

16 INT. THE ELECTRO, AUDITORIUM - NIGHT

16

IANTO, GWEN and OWEN are sitting with the other CUSTOMERS in the auditorium.

An ancient looking PIANIST sits at an upright piano situated to one side of the screen.

DAVE PENN stands near the piano. He is addressing the AUDIENCE. FAITH is with him.

DAVE PENN

(a spiel)

As proud owners of the Electro museum it is our privilege to be able to show you how the cinema and Hope Street looked in days gone by.

The projector lamp is switched on. FAITH moves to dim the auditorium lights. DAVE PENN moves to one side.

DAVE PENN (CONT'D)
And if you watch carefully, who knows?
You may even see long dead members of

your family waiting in the cinema queue. (to the pianist)

Bernard.

The PIANIST gives a polite cough. He proceeds to play his sedate ragtime.

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16 CONTINUED: (2)

16

GWEN

So where's Hope Street?

IANTO isn't listening. He is enchanted by the old film clips.

More night shots of a STRONG MAN lifting weights... a JUGGLER juggling... old travelling-show vehicles ...

DAVE PENN

(to FAITH)

He's playing the wrong bloody film!

He hurries back up the aisle.

CUT TO:

17 INT. THE ELECTRO, PROJECTION ROOM - NIGHT

17

JONATHAN is peering through the projection window. He also realises it's the wrong film.

JONATHAN

Oh, shit!

He turns quickly to the projector. He tries to switch it off. Nothing happens.

CUT TO:

18 INT. THE ELECTRO, STAIRCASE - NIGHT

18

DAVE PENN is hurrying up the winding staircase.

CUT TO:

19 INT. THE ELECTRO, AUDITORIUM - NIGHT

19

The assorted film clips continue to run. SCARY CLOWNS perform... then night time shots of a TATTOOED MAN... a FIRE JUGGLER...

CUT TO:

20 INT. THE ELECTRO, PROJECTION ROOM - NIGHT

20

JONATHAN is still trying to switch off the projector as DAVE PENN shoves open the door.

DAVE PENN

Where the hell did that film come from?

JONATHAN

I've no idea.

(MORE)

(CONTINUED)

JONATHAN (CONT'D)

(still fiddling with

the switch)

I swear I didn't edit those clips.

DAVE PENN

Don't be so stupid.

JONATHAN

(still fiddling with

the switch)

It's true.

DAVE PENN

Look, just bloody well change it, will you?

JONATHAN

I can't. The machine won't switch off.

DAVE PENN

(moving to the projector)

Get out of the way.

He shoves JONATHAN aside. He reaches down and switches the projector off at the mains. Nothing happens.

JONATHAN

This is crazy!

CUT TO:

21 INT. THE ELECTRO, AUDITORIUM - NIGHT

21

The old flickering film clips continue as if on a shuffled loop.

The ACROBATS... night time shots again of the TATTOOED MAN... the KNIFE THROWER hurling knives at a FEMALE

And on the screen at this moment IANTO sees...

The daytime shots of the HIGH WIRE ACT... the FIRE JUGGLERS... a smiling JACK standing on a rostrum outside a nineteen-twenties show tent...

IANTO has seen Jack momentarily. He stares in amazement at the screen.

IANTO

I just saw Jack.

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21 CONTINUED: (2)

21

Then there's nothing there...

CUT TO:

22 INT. TORCHWOOD, THE HUB - NIGHT

22

...quickly, TOSHIKO half glimpses shadowy shapes moving across one of the computer screens. Over this are several notes from the pipe organ.

At the same time the rift-activity screen flickers.

TOSHIKO checks both screens. They are now behaving as normal.

CUT TO:

23 OMITTED

23

24 EXT. THE ELECTRO - NIGHT

24

PEOPLE are leaving the cinema. JACK climbs from the SUV, heading into the cinema.

CUT TO:

25 <u>INT. THE ELECTRO, AUDITORIUM</u> - NIGHT

25

JACK and IANTO are alone in the lighted auditorium. They are looking at the dead, blank screen.

IANTO

When the film stopped these shadows went past me.

JACK checks. He turns.

JACK

What kind of shadows?

IANTO

I don't know. It wasn't clear.

There was something else. You were up there on the screen. As large as life.

JACK

What was I doing?

IANTO

You were on some sort of stage. Outside a big tent. You seemed to be part of a travelling show.

JACK

(looking around)

I heard it. Heard its music. Just a snatch of it.

IANTO

(looking at the dead
 screen)

That film was beautiful. All those acts performing for us. Part of history, trapped there on film forever.

JACK

Their days were numbered.

(still looking around;
 as if hoping to sense

something)

Cinema may have saved their images but it finished off the travelling shows. Killed them.

(turning to walk back
up the aisle)

Jack shoves open the auditorium doors.

CUT TO:

26 EXT. MAIN STREET - NIGHT

26

The main street forms a junction with the far end of Hope Street.

The rain continues to fall.

The solitary figure of a girl waits in a bus shelter on the main street. Her name is NETTIE. She is seventeen. She is speaking into her mobile.

NETTIE

I'm at the bus stop, Mum. By Hope Street...

At a distance two figures from the old film clips appear from out of the rain. They are THE GHOST MAKER and PEARL.

With their pale skin, THE GHOST MAKER'S dark clothes and PEARLS' silvery costume the couple look almost black and white.

NETTIE (CONT'D)

No. Gemma's brother couldn't bring me home. His car don't work...

THE GHOST MAKER and PEARL proceed to cross the main street. NETTIE glances curiously in their direction.

NETTIE (CONT'D)

What about Dad..?

(anxious now, looking around in the dark and rain)

Can't you wake him?

Both THE GHOST MAKER and PEARL seem unaffected by the rain. In fact, PEARL splashes happily through a puddle as they cross the street. She then crouches down, cups her hands and drinks rain water from another puddle.

NETTIE has lost contact with her mother.

NETTIE (CONT'D)

Mum..?

THE GHOST MAKER and PEARL approach the bus shelter.

As far as NETTIE is concerned they could be drunks. She puts her mobile in her pocket. She avoids eye contact with the couple. She looks away.

THE GHOST MAKER bows to NETTIE. He reaches into his top pocket. He flicks his fingers and a faded yellow ticket appears in his hand. A sleight of hand magic trick.

THE GHOST MAKER

Would you like a ticket for the travelling show, my dear?

NETTIE

(stepping away from
 them)

No, thanks.

THE GHOST MAKER

Every young person's dream?

He flicks his fingers and the ticket disappears.

NETTIE moves even further away from them.

PEARL

Perhaps she'd like to join the show instead.

THE GHOST MAKER

Why not?

(MORE)

26 CONTINUED: (2)

THE GHOST MAKER (CONT'D)

(moving closer to

NETTIE)

You could travel with us for ever.

NETTIE

(annoyed but a little scared)

Look, just go away, will you?

She steps out into the rain. She looks along the street, hoping to see the bus.

THE GHOST MAKER reaches out to NETTIE.

NETTIE (CONT'D)

Did you hear what I said?

THE GHOST MAKER touches NETTIE. Her body jerks back, as if receiving an electric shock. She begins to fight for breath.

PEARL moves to NETTIE. She runs her fingers through NETTIE'S wet hair. She then licks her fingers. At the same time THE GHOST MAKER takes a long silver flask from an inner pocket. He opens it. He hands it to PEARL.

THE GHOST MAKER waits as NETTIE struggles for breath. He then cups his hands around NETTIE'S mouth.

FX: He appears to collect something as it leaves her mouth, like someone gently cupping his hands around a butterfly. He then shakes the something carefully into the flask.

PEARL smiles. She closes the lid of the flask. She hands it to THE GHOST MAKER.

CUT TO:

27 INT. THE ELECTRO, PROJECTION ROOM - NIGHT

27

26

IANTO

It's working now.

JONATHAN

I know.

JACK

27 CONTINUED: (2)

27

JACK reacts to this. He opens the spool case.

JACK

This is the film?

JONATHAN

Yes.

JACK reaches for the film.

28 <u>INT. TORCHWOOD, THE HUB - NIGHT</u>

28

INTERCUT with sc 27.

TOSHIKO is at her desk. She presses her Comms device.

TOSHIKO

Jack, there's been some strange movements on the screen. And I heard that sound you mentioned. The fairground sound.

JACK

Can you trace the source?

TOSHIKO

No. There was a peak in rift activity at the Electro, then nothing. But there's been an emergency call. Same area.

JACK

(into Comms)

Where?

TOSHIKO

Chain Lane. Runs parallel with Hope Street. I'll send the co-ordinates through now.

JACK hands JONATHAN a piece of paper and moves quickly to the door.

JACK

Ring me if anything else happens.

Jonathan nods. Scared.

CUT TO:

29 EXT. HOPE STREET - NIGHT

29

The Torchwood vehicle drives fast along Hope Street.

CUT TO:

30 EXT. MAIN STREET - NIGHT

30

The rain is easing.

A car is parked by the bus shelter. A worried looking MOTORIST is standing there.

The Torchwood vehicle pulls fast out of Hope Street. It swings across the road and stops by the bus shelter.

NETTIE is sitting propped against a wall of the bus shelter. Her eyes and mouth are wide open. She stares at nothing.

JACK, IANTO, GWEN and OWEN climb from the vehicle. OWEN moves quickly to NETTIE. He crouches down. He moves his hand across NETTIE'S face. There is no reaction.

He kneels down next to OWEN.

OWEN is checking NETTIE'S pulse. He puts his ear to her mouth.

JACK

Epileptic maybe?
 (taking NETTIE'S other
 wrist)

Could be wearing a tag.

OWEN

She isn't.

He checks NETTIE'S heart.

GWEN

(glancing up at the sky)

At least the rain's stopped.

IANTO moves to kneel down by NETTIE.

IANTO

Maybe she's got some ID.

He proceeds to check the girl's pockets.

OWEN takes his hand from NETTIE'S heart. He looks mystified. JACK sees the look.

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30 CONTINUED: 30

JACK

What's wrong?

OWEN

She's got a heartbeat but she's not breathing. She shouldn't be alive.

IANTO

What?

Owen eases his fingers into NETTIE's mouth.

OWEN

(surprised)

And no saliva.

(touching her lips)

Her lips are cracked. Dry as a bone.

Jack stares in surprise.

OWEN (CONT'D)

We need to get her to hospital.

An approaching ambulance can be heard wow-wow-wowing its way along the street.

CUT TO:

31

31 EXT. SMALL GREASY SPOON CAFE/SIDE STREET - NIGHT

The sound of the ambulance siren overlaps.

The GHOST MAKER and PEARL emerge from the shadows of the side street. They are outside the plate glass window of the greasy spoon cafe.

CUT TO:

32 INT. SMALL GREASY SPOON CAFE - NIGHT

32

The cafe is closed.

The CAFE OWNER is alone in the place. She is in her early thirties. She is doing some last minute clearing up.

The CAFE OWNER notices something. She turns to look.

PEARL is watching her through the rain streaked window.

The CAFE OWNER ignores her. She continues with her work.

Someone tries the locked door. The CAFE OWNER clicks her tongue with irritation.

She has had enough for one night. She moves to the door. She unlocks it.

THE GHOST MAKER is there.

CAFE OWNER

Sorry. We're closed.

THE GHOST MAKER reaches out to hold the door open.

CAFE OWNER (CONT'D)

Did you hear me? We're closed.

PEARL appears beside THE GHOST MAKER.

PEARL

Make her cry.

CAFE OWNER

You what?

PEARL

I want to drink her tears.

The CAFE OWNER looks scared. She tries to close the door. THE GHOST MAKER reaches out to her.

OWEN shakes his head.

JACK (CONT'D)

Well has anyone been able to communicate with her?

OWEN

No. No change in her condition.

JACK

Motor response?

OWEN

Non existent.

(a glance towards the

patient)

They're treating it as a coma.

JACK

And they're wrong?

OWEN

Totally. There's no sign of cerebral dysfunction, no symptoms of hypoxia. And her body's dehydrated.

The YOUNG A&E NURSE is applying cream to Nettie's face and lips.

OWEN (CONT'D)

You know how a spider sucks out the liquid from its victims? Well, this is a bit like that. Except that she's been left partly alive.

Jack looks towards Nettie and back.

OWEN (CONT'D)

And the poor kid couldn't cry about it even if she wanted to. She has no tears.

The doors swing open as two A&E NURSES and an A&E MEDIC move quickly into the unit with the stretcher trolley.

JACK and OWEN turn to look. GWEN and IANTO are in the doorway.

GWEN

There's been another one.

The CAFE OWNER is on the trolley. Her eyes are open. She is not breathing.

35 CONTINUED: (2)

JACK

Who is she?

A&E NURSE

We don't know. The paramedics found her. It freaked them.

(as the CAFE OWNER is lifted onto a bed)

She was lying in an open doorway. Looking like that.

JACK and OWEN look at the scared, staring eyes of the CAFE OWNER.

OWEN

Where was this?

A&E NURSE

The corner of Hope Street.

The A&E MEDIC and the A&E NURSES proceed to plug the CAFE OWNER into the system.

Her heartbeat starts to beep on the machine.

JACK moves forward to join them.

A&E NURSE (CONT'D)

What the hell are you up to?

JACK

Sorry. Need to do this.

He reaches forward and holds a mirror to the CAFE OWNER's mouth. There's no condensation.

JACK (CONT'D)

(to OWEN)

The same. A heartbeat but no breath.

The NURSES and the MEDIC stare, gobsmacked.

OWEN moves in to investigate. He looks at the CAFE OWNER's dry, cracked skin. He opens her mouth.

OWEN

And they've drained her mouth of moisture.

CUT TO:

35

36 INT. A&E HOSPITAL, WAITING AREA - NIGHT

JACK is making his way to the exit. He is followed by GWEN, OWEN and IANTO.

OWEN

This makes no sense. Almost dehydrated and possibly brain dead, yet somehow they're still with us.

JACK

So some part of them has been taken elsewhere.

OWEN

That's impossible? How?

CUT TO:

37 EXT. A&E HOSPITAL - NIGHT - CONTINUOUS

37

36

JACK, GWEN, IANTO and OWEN walk from the lighted building.

JACK

For the body to be alive there must be a life force somewhere. Yet they've separated it, stolen it.

IANTO

Who has the power to do that?

JACK

(shaking his head)

I don't know. But we need to find out. Fast.

(as he walks)

Two people probably chosen at random.

(Looking out at the

city)

Who's next?

GWEN

Well, whatever's doing it has got a whole city to choose from.

JACK

(still walking on)

Or a whole world.

CUT TO:

37A INT. TORCHWOOD, THE HUB - NIGHT

37A

The compilation of old film clips is being run once more. This time the film is played on a projector in the hub.

TOSHIKO is in charge of the projector. She, JACK, IANTO, OWEN and GWEN watch the film on a screen.

On the screen the day shots of the MAN IN THE LEOTARD cycling on his high wire... the ACROBATS turning and spinning, one swinging the other around...

JACK

I knew those two. They used to argue day and night.

OWEN and GWEN exchange bemused looks.

On the screen the ACROBATS are performing... a smiling JACK is standing on the rostrum outside the show tent...

TOSHIKO, GWEN and OWEN react as one. TOSHIKO spins the clip back and plays it again, slower this time.

OWEN

Now I've seen everything!

IANTO

(to OWEN and GWEN)

I told you so.

GWEN

(to JACK)

You were doing stand-up.

JACK

I have never done stand-up.

GWEN

All right, then. Song and dance.

JACK

I warirTc 12 0 0 12 108 29Tc 12 0 0 12 180 5521 0 184 cm BT

37A CONTINUED: (2)

37A

He stops. He presses play and the shuffled film clips continue on their everlasting loop.

He turns from the screen and walks across the hub. GWEN and OWEN walk with him.

OWEN

(intrigued; wanting to
 know more)

So what did these night travellers do?

JACK

Left a trail of damage and sorrow wherever they performed.

Back at the Projector IANTO has noticed something. He stares intently at the screen.

IANTO

Tosh, could you run that frame by frame?

TOSHIKO

OK.

She freezes the film. She then starts to move it frame by frame. IANTO moves to take a closer look.

TOSHIKO (CONT'D)

What are you looking for?

IANTO

I'm not sure.

(concentrating on the screen)

But something's wrong. Something's missing.

JACK, GWEN, OWEN as they cross the hub.

GWEN

But we're talking about years ago.

JACK

Eighty odd years. Then the travelling shows faded away. No-one came to watch and without an audience they died out. Forgotten. Until all we had to remember them were those film clips.

IANTO

Jack!

JACK, GWEN and OWEN move back across the hub.

37A CONTINUED: (3)

37A

IANTO (CONT'D)

Those film clips we ran. They're not the same as the ones we saw in the cinema.

GWEN

Of course they're the same.

IANTO

No. A couple of things are different.

He nods to TOSHIKO. She starts the film again.

IANTO (CONT'D)

It was easy enough to miss first time round.

The flickering film clips are played on a screen once more... a smiling JACK standing on the rostrum...

IANTO (CONT'D)

But it's the actual repetition of the images that did it for me.

On the screen the ACROBATS.. the night time shot of the FIRE JUGGLERS... the STRONG MAN...

IANTO (CONT'D)

(to TOSH)

Just there.

TOSHIKO slows the film. The others watch as she proceeds to move the film frame by frame.

We see the night time clip of the tank of water and the banner that reads "The Amazing Pearl". But there is no Pearl.

IANTO (CONT'D)

There was a woman climbing into that tank of water.

GWEN

(realising)

You're right. There was.

OWEN

(also realising)

Yes. I remember her. Wearing almost nothing.

JACK stares at the film.

37A CONTINUED: (5)

37A

JACK

Yep, so we need to find out all we can about the havor they've caused in the past. We need evidence. And if possible we need witnesses.

OWEN

After all this time? Witnesses could be tricky.

(to GWEN)

Can you check up old town and parish records?

GWEN

Sure. I'll do those.

(to Jack)

How far back do you want to go?

JACK

As far as you can. Day or Night, we don't sleep till we find them. Toshiko, keep checking for sightings. There must be some way of tracing them.

(reaching for the can
 of film)

Ianto, with me. I need your local
knowledge.

GWEN

(grinning)

Is that what they call it now?

He heads across the hub. IANTO walks with him.

38 OMITTED 38

38A INT. TORCHWOOD, THE BOARDROOM - NIGHT

38A

JACK and IANTO enter. Jack approaches the screen.

IANTO

Two people who should have been dead for years. What kind of creatures are they?

JACK

No-one ever knew the night travellers were coming...

CUT TO:

39 EXT. (FLASHBACK) NINETEEN-TWENTIES - NIGHT

39

An old travelling-show vehicle, performers setting up for the night.

CUT TO:

39A INT. TORCHWOOD, THE BOARDROOM - NIGHT

There is a circle of show tents and rostra. The area is lit by a string of lanterns.

A small crowd of curious SPECTATORS stand watching from a distance. They are mostly TEENAGERS and YOUNG COURTING COUPLES.

The CAMERA PANS to reveal - PEARL by her tank of water - the STRONG MAN lifting his weights - the JUGGLERS juggling -the KNIFE THROWER adjusting his cape - THE GHOST MAKER on his lighted platform.

THE GHOST MAKER holds out his hands to the SPECTATORS. He calls out to them.

THE GHOST MAKER

Come in closer, girls and boys. Come and see the show of a lifetime.

Some of the GIRL SPECTATORS giggle and hesitate.

THE GHOST MAKER (CONT'D)

Come on, now. Come on. The night can't wait forever.

With a grand gesture he indicates PEARL.

 $\label{eq:the_continuity} \mbox{THE GHOST MAKER (CONT'D)} \\ \mbox{Come and see the amazing Pearl.}$

PEARL gives a curtsy. The pipe music continues to play.

THE GHOST MAKER (CONT'D) She lives in water. She sleeps amongst the waves. She can reach the bottom of the oceans. She has swum the seven seas.

PEARL climbs into her tank of water. She proceeds to

41A INT. TORCHWOOD, THE BOARDROOM - NIGHT

41A

JACK and IANTO at a screen.

JACK
(scrolling through
info)
How many other old cinemas are there in

43 INT. CAR/EXT. MAIN STREET - NIGHT

There is a tired, sleepy FAMILY in the car. A YOUNG DAD is driving. His five year old SON is belted-up and asleep on the seat beside him. The YOUNG MUM dozes in the back of the car. She cradles a sleeping, four year old DAUGHTER.

The YOUNG DAD sees something through the windscreen.

The GHOST MAKER and PEARL are standing in the middle of the road. (They were the blurred images on Toshiko's screen).

PEARL carries a beach ball (black and white, not colour).

The YOUNG DAD stares in horror. He brakes suddenly.

YOUNG MUM, SON and DAUGHTER are jolted out of their sleep.

YOUNG MUM

(sleepy; startled)

What is it?

The YOUNG DAD now stares through the windscreen in puzzled surprise.

There is nothing there.

YOUNG DAD

I thought. I thought I saw...

YOUNG MUM

Saw what?

YOUNG DAD

(still staring)

Like- like an old film.

YOUNG MUM

Don't be stupid.

THE GHOST MAKER and PEARL walk from out of the darkness into the light of the headlamps.

The car screeches to a halt.

CUT TO:

44 INT. TORCHWOOD, THE BOARDROOM - NIGHT

44

43

JACK and IANTO at their bank of monitors. A few pictures of old cinemas appear on the screen.

(CONTINUED)

IANTO

So there's only the Electro left.

JACK

Could the Night Travellers have performed there?

IANTO

It's possible.

JACK

(still busy scrolling)

Well, if cinema killed the world of the travelling shows maybe this could be their way of fighting back.

IANTO stares at him.

JACK (CONT'D)

Their only chance to escape before every old movie theatre and piece of film has gone.

(scrolling through

more conversion pics)

I mean, what better way to do this than by getting their revenge on a world that ignored them.

IANTO

They were left to be forgotten on pieces of film.

JACK

So now they're looking for a new audience.

CUT TO:

44A INT, TORCHWOOD, THE HUB

44A

GWEN and OWEN still with TOSHIKO at her work station as JACK and IANTO cross the hub.

TOSHIKO is trying to retrieve the readings she had seen.

JACK

What is it, Tosh?

GWEN

She was picking up the sea.

OWEN

In the middle of town.

44A CONTINUED: 44A

JACK gives him a puzzled look. He looks at TOSHIKO'S screen.

TOSHIKO

It's gone now.

(re her earpiece)

I was getting the sound of waves. Seagulls. I could almost smell the ozone.

JACK

No other sightings?

TOSHIKO

No.

JACK

What the hell are they up to?

CUT TO:

45 EXT. PARK LIDO - NIGHT

45

Lighted candles have been placed around the edge of the empty pool. Once grand, the Lido is now derelict. Beautiful in the candle and moonlight.

THE GHOST MAKER is sitting at the edge of the pool. He watches PEARL as she walks in the puddles of water at the bottom of the pool. She looks up at the lighted candles.

PEARL

I like the lights. They make the rain glisten. And they're part of us.

THE GHOST MAKER takes the silver flask from his pocket. Carefully keeping his lid secure he listens to what is inside.

PEARL climbs the ladder out of the pool. She moves to sit down next to THE GHOST MAKER. She holds her forearm to his face.

THE GHOST MAKER

Careful.

He moves the flask out of reach.

PEARL

How many now?

THE GHOST MAKER

Six.

PEARL

(little girlish)

Wish I could see the air they once breathed.

THE GHOST MAKER

You know you can't see it. We can never see it.

PEARL

We've got their ghosts here. I can see them whenever I want.

(smiling)

Our audience. They'll never leave us.

The GHOST MAKER holds the silver flask close to her.

THE GHOST MAKER

We can't see. But we can hear. Listen.

PEARL puts her ear to the side of the flask. She smiles.

PEARL

I can!

(excited))

I can hear them. Little last breaths. Still sighing their last sighs.

THE GHOST MAKER puts the flask back into his pocket. He gets to his feet.

PEARL looks beyond the candlelight to the dark trees of the surrounding park.

PEARL (CONT'D)

Can we bring the others? Make ghosts forever?

The GHOST MAKER considers this.

45 CONTINUED: (2)

PEARL (CONT'D)

The others shouldn't be waiting there in those old dark cupboards. They should be here with us. And I want to travel again. Perform.

The GHOST MAKER continues to think about it. He nods.

THE GHOST MAKER

All right.

PEARL gives another smile. She is happy. She gets to her feet. She cuddles up close to the GHOST MAKER.

THE GHOST MAKER (CONT'D)

But first we need the rest of the film.

CUT TO:

45

46 OMITTED 46

47 INT. A&E HOSPITAL, ICU SIDE WARD - DAY 47

The SENIOR NURSE leads JACK and IANTO into the room.

SENIOR NURSE

Found in a car with their parents. Near Hope Street.

JACK and IANTO react to this. It's Hope Street yet again.

The small figures of the SON and the DAUGHTER are in separate cot beds. They are wired up to the system. Their eyes are open and stare at nothing. The A&E NURSE from Scene 35 is with them.

JACK and IANTO are shocked and disturbed by what they see.

IANTO

Oh, no.

JACK

And the parents?

A&E NURSE

They're in the same cataleptic state.

IANTO has another look at the "dead" children. At the same time the old memories have come back to haunt and sadden JACK. He repeats the words he heard all those years ago.

(CONTINUED)

JACK

"And they came from out of the rain."

The SENIOR NURSE is gathering up instruments. She reacts to what Jack has said.

SENIOR NURSE

What did you say?

JACK

Nothing, why?

SENIOR NURSE

Those words, From Out of the rain? (trying to recall)

I'm sure I've heard them before.

JACK

Where?

SENIOR NURSE

Oh, I remember. It was Christina. She was a patient.

JACK

Here?

SENIOR NURSE

No. At Providence Park. The psychiatric hospital.

IANTO

I know it.

SENIOR NURSE

I used to work there. She was a fulltime patient. Been there since she was a child.

(recalling)

She was a strange one. Whenever any kind of entertainment show was laid on she became scared. She'd run away and hide.

JACK

Did she say why?

SENIOR NURSE

Yes. She said they were coming to steal her last breath.

Jack looks at Ianto. Is this a chance. Perhaps some hope at last.

47 CONTINUED: (2)

SENIOR NURSE (CONT'D)

47

And she'd often say what you said. About something coming from out of the

rain.

(still thinking back)

Poor love.

She walks out of the room. Jack turns to Ianto.

JACK

The ghosts of Nettie, the Restaurant Owner, the Young Dad, the Young Mum and the Two Children are standing in line in the room.

YOUNG BOY (V.O.) (a quiet, whispered plea)

Help me. Please help me.

PEARL ignores the plea. She withdraws her head. She closes the creaking door.

CUT TO:

53 EXT. PSYCHIATRIC HOSPITAL GROUNDS - DAY

53

JACK is pushing a wheelchair along a path that is surrounded by lawns and flower beds. IANTO walks beside him.

In the wheelchair is a woman named CHRISTINA. She is in her mid-eighties.

CHRISTINA

CHRISTINA

(still looking at him)

Yes. It means you don't belong. It means you're from nowhere.

JACK'S smile fades. He shoots IANTO a look.

CHRISTINA turns her head and gazes out across the gardens. JACK sits down on the bench. He leans forward to talk to the old lady.

JACK

Christina, tell us about them.

CHRISTINA looks at him, as though she's forgotten the gist of the conversation.

JACK (CONT'D)

The people who came out of the rain.

CHRISTINA thinks about this for a moment.

CHRISTINA

Oh, there was music. Hurdy-gurdy music. Acrobats. And a man with fire in his hands.

She stops. She shivers slightly.

CHRISTINA (CONT'D)

Don't let them come back. You must never let them come back. They'll steal our breath.

IANTO crouches down beside CHRISTINA.

IANTO

(gently)

Who else was there?

CHRISTINA

(remembering)

A woman. A beautiful young woman. Wearing a silvery costume. She seemed to glisten.

(another shiver)

And a man. A man all dressed in dark clothes.

She stops. This time she gives IANTO a curious look. She reaches out to touch his face.

53 CONTINUED: (2)

CHRISTINA (CONT'D)

53

Oh, my poor boy. You've seen them, haven't you?

IANTO

(his turn to be
 puzzled)

No.

CHRISTINA

But they've touched you. I can sense it. Touched you as they passed you by, did they?

She stops once more. She looks lost.

CHRISTINA (CONT'D)

(to Jack)

Who are you visiting? Is it visiting time?

IANTO

Tell us some more about the man, Christina.

CHRISTINA

The man?

(thinking back; remembering)

Oh. Yes. He spoke to me. He said would I like to join the travelling show. He took a kind of flask from his pocket. It shone like polished silver. I asked him his name.

She looks frightened.

CHRISTINA (CONT'D)

I've never forgotten that. I never shall.

JACK

What was his name?

CHRISTINA

He said he said he was the ghost maker. He wanted to take my breath, put it in his flask. Said I'd travel with his circus, be in his audience forever.

JACK glances at IANTO.

CHRISTINA (CONT'D)

I ran away from them as fast as I could. (MORE)

(CONTINUED)

OWEN (CONT'D)

(reading)

"Police and doctors were left both amused and baffled when Mr Alfred Mace insisted that his dead wife could be brought back to life providing a certain flask could be found".

JACK and IANTO exchange glances. JACK takes the print-out from OWEN.

OWEN (CONT'D)

He reckoned that someone stole his wife's last breath and put it in a flask.

JACK reads the information.

JACK

A silver flask.

IANTO

And the last breath of each victim.

JACK nods.

JACK

So that's how he makes his ghosts.

GWEN

So if we find the flask...

JACK

We can save them.

CUT TO:

55 INT. EMPTY WAREHOUSE FLOOR - DAY

55

JONATHAN approaches his warehouse room. He takes keys from his pocket. He checks as he reaches the door. He sees that the door is open.

CUT TO:

56 INT. JONATHAN PENN'S WAREHOUSE ROOM - DAY

56

JONATHAN enters. He checks. He sniffs at the air. He then sees that his cans of film have been removed from the shelves and have been scattered around. Some of the cans are open. Lengths of film lie tangled on the floor.

JONATHAN stares at the mess. He then hears something. It is the sound of dripping water.

(CONTINUED)

He looks towards his bathroom. The door is slightly ajar. He moves towards the bathroom.

CUT TO:

57 INT. JONATHAN PENN'S WAREHOUSE ROOM, BATHROOM - DAY 57

Water can be heard dripping into the filled bath.

JONATHAN eases open the bathroom door. He stares.

The bath is filled with clear water. PEARL, dressed in her scanty silver costume, lies under the water. Her eyes are open.

JONATHAN is shocked and bewildered. Instinctively feeling that he must help, he moves to the bath.

PEARL rears up out of the water. She reaches out to JONATHAN and grabs him! He pushes PEARL'S hand aside and staggers back to the door.

CUT TO:

58 INT. JONATHAN PENN'S WAREHOUSE ROOM - DAY

58

JONATHAN hurries out from the bathroom. The Ghost Maker is standing to one side watching him.

CUT TO:

61 EXT. WAREHOUSE BUILDINGS, YARD - DAY

61

JONATHAN is clattering down the iron stairs. He reaches the bottom. He checks. He glances back up the stairs. He gets his breath back. He takes out his mobile phone and makes a call.

CUT TO:

61A EXT. HOPE STREET - DAY

61A

The Torchwood vehicle drives fast into Hope Street. It stops near the warehouse buildings.

JACK and IANTO hurry towards Jonathan's place.

CUT TO:

61B

61D INT. JONATHAN PENN'S WAREHOUSE ROOM, BATHROOM - DAY 61D

JACK moves quickly into the room. He checks.

The room is empty. The tap drips into the water that is still in the bath.

CUT TO:

61E OMITTED

61E

CUT TO:

62 <u>INT. THE ELECTRO, FOYER - DAY</u>

62

DAVE and FAITH PENN are entering. From inside the auditorium the piano can be heard playing.

DAVE and FAITH PENN check. They listen.

DAVE PENN

Did Bernard say he was coming here today?

FAITH

No.

DAVE PENN walks towards the auditorium. FAITH follows him.

CUT TO:

63 INT. THE ELECTRO, AUDITORIUM - DAY

63

The auditorium is in semi-darkness. Only the dim lights shine. The piano continues to play.

DAVE PENN opens the door. FAITH is with him

DAVE PENN

And who switched those lights on?

DAVE AND FAITH PENN peer into the semi-darkness. They see that there is no-one seated at the piano.

FAITH sees something else. She tugs at her husband's arm.

FAITH

(frightened)

David.

DAVE PENN turns to look.

A pencil beam of light appears from a darkened aisle. Then PEARL appears carrying a torch. She directs her torch like an usherette as she beckons to DAVE and FAITH PENN.

PEARL This way, please.

CUT TO:

63A CONTINUED: 63A

IANTO

I can smell it.

(to JACK)

Like when you develop film.

JONATHAN

(still frightened)

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70 INT. EMPTY WAREHOUSE FLOOR/EXT. THE ELECTRO - DAY

JACK, IANTO and JONATHAN are walking from the warehouse room. JACK carries the old camera.

JACK

If they were trapped on film before ...

IANTO

They can be got rid of in the same way.

JACK

Right. Let's suppose they're made of camphor and nitrate, made of shadows, made of light. Just enough light.

IANTO

We film them.

(re the camera)

Capture them in that...

JACK

(a nod)

Then expose the film to as much light as possible.

IANTO

(iT0174pire

70

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JACK peers into the semi-darkness. He sees something. He stares.

DAVE and FAITH PENN are sitting in one of the rows of seats. Their bodies are still. Their eyes are open. They stare at nothing.

JONATHAN pushes his way past OWEN and IANTO.

JONATHAN

What's going on?

GWEN tries to stop him seeing his parents.

GWEN

No, Jonathan.

But JONATHAN has already seen them. He stares in horror.

JONATHAN

Mum!

He breaks free from GWEN. He hurries towards his parents.

JONATHAN (CONT'D)

Mum! Dad! What's happened?

FAITH PENN continues to stare at nothing.

JONATHAN (CONT'D)

(frightened; in

despair)

Please! Don't die, please! Speak to me!

He begins to cry. He puts his arms around FAITH. GWEN moves to him. She takes his arm.

JONATHAN (CONT'D)

(shaking her free)

No! Leave me alone!

The pipe organ music suddenly starts up. JACK and the others are startled by the sound of it. At the same time the proscenium arch curtains move slowly back to reveal the screen.

JACK

(to GWEN and OWEN re JONATHAN)

Get him out of here.

GWEN and OWEN grab JONATHAN.

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73 CONTINUED: (2) 73

JONATHAN

Let go of me!

GWEN

Come on.

She and OWEN force JONATHAN to the door.

FX: The STRONG MAN has set down his weights. He now appears to be stretching the texture of the film apart so that there is a gap.

FX: The JUGGLERS have stopped juggling. They are stepping through the gap. They are followed by the TATTOOED MAN.

GWEN at the door of the auditorium. She peers through awestruck.

CUT TO:

76 INT. THE ELECTRO, STAIRCASE - DAY

76

OWEN is banging on the locked door of the projection

78 INT. THE ELECTRO, STAIRCASE - DAY

OWEN turns from the door. At that moment THE GHOST MAKER appears behind him. He is holding the silver flask. He reaches out for OWEN with his free hand.

OWEN is terrified. The GHOST MAKER places his fingers on Owen's lips.

THE GHOST MAKER

(almost with disgust)
What are you? You don't have a breath
in your poor, sad body.

The GHOST MAKER takes his hand away from Owen's lips.

THE GHOST MAKER (CONT'D)

(pitying)

You're no use to me.

The GHOST MAKER walks away.

CUT TO:

79 INT. THE ELECTRO, FOYER - DAY

79

78

GWEN, IANTO and JACK make their way out from the auditorium. JACK lowers the camera. He closes the door to the auditorium. From inside the music continues to play.

OWEN comes staggering and tumbling down the stairs. He is followed by THE GHOST MAKER. He still carries his flask. IANTO sees it.

IANTO

(a shout)

The flask! He's got it!

JACK raises the camera as IANTO and GWEN run towards the GHOST MAKER.

THE GHOST MAKER makes a grab for GWEN. IANTO shoves both GWEN and THE GHOST MAKER. JACK moves to help.

IANTO reaches out and grabs the flask.

JACK

(crying out)

Ianto! Go!

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79 CONTINUED:

IANTO runs as fast as he can towards the entrance doors. JACK reaches out to grab THE GHOST MAKER...

CUT TO:

80 EXT. THE ELECTRO - DAY

80

79

...IANTO bursts out through the entrance doors...

CUT TO:

81 INT. THE ELECTRO, FOYER - DAY

81

... But THE GHOST MAKER slips out of JACK's grip.

CUT TO:

82 INT. THE ELECTRO, AUDITORIUM - DAY

82

The piped organ marching band music plays at full strength. Like a drum majorette, PEARL struts her stuff as she leads her companions along the aisle.

CUT TO:

83 EXT. HOPE STREET - DAY

83

For once the sun is shining.

IANTO is still running as fast as he can. He clutches the silver flask.

CUT TO:

84 EXT. WAREHOUSE BUILDINGS, YARD - DAY

84

IANTO runs into the yard. He still carries the flask. He checks, out of breath. He sees the iron stairs. He turns to look towards the street.

The GHOST MAKER appears close to IANTO.

IANTO runs to the stairs. The GHOST MAKER follows him quickly. He grabs IANTO before he can climb the stairs. He tears the silver flask from his grasp.

THE GHOST MAKER climbs the stairs.

JACK and GWEN enter the yard. They look towards the stairs.

THE GHOST MAKER is halfway up the iron stairs. He checks. He holds the flask on high.

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84 CONTINUED: 84

At this moment JACK films THE GHOST MAKER.

IANTO realises what THE GHOST MAKER is about to do.

IANTO

(crying out)

Please! No!

THE GHOST MAKER removes the stopper from the flask. He throws the flask high into the air.

JACK opens the camera and pulls out the length of film. He holds it up to the sunlight.

FX: THE GHOST MAKER burns out like a frame of film. Disappearing from the centre out...

CUT TO:

85 INT. THE ELECTRO, AUDITORIUM - DAY

85

FX: ...PEARL and her COMPANIONS start to burn out like the Ghost Maker. PEARL screams.

The sound of the scream fades...

CUT TO:

86 EXT. WAREHOUSE BUILDINGS, YARD - DAY

86

FX...The flask is in the air and is falling as if in slow motion...

IANTO is running towards the falling flask, hands extended...

...JACK and GWEN move quickly to help IANTO...

JACK

Ouick! We could lose them forever!

FX:... strange sighing sounds begin to emanate from the flask as we see the breaths start to escape.

...IANTO is still running. JACK watches and hopes...

... each lost breath seems to be floating and whirling above...

CUT TO:

87 INT. PARK LIDO, SECOND DERELICT ROOM - DAY

87

FX: ...one by one the GHOSTS begin to disappear...

CUT TO:

88 EXT. WAREHOUSE BUILDINGS, YARD - DAY

88

FX:...IANTO flings himself at the flask. He catches it as the sounds continue. He clasps his free hand over the opening of the flask. The sounds stop.

CUT TO:

89 INT. A&E HOSPITAL, ICU - DAY

89

... The SENIOR NURSE turns quickly as NETTIE and the CAFE OWNER jerk spasmodically in their beds...

CUT TO:

90 INT. A&E HOSPITAL, ICU SIDE WARD - DAY

90

...We are looking through a glass screen. The A&E MEDIC and the A&E NURSE are hurrying towards the cot beds of the TWO CHILDREN...

CUT TO:

91 EXT. WAREHOUSE BUILDINGS, YARD - DAY

91

An exhausted IANTO is sitting on the ground. He clutches the flask, one hand still clamped hard over the opening.

IANTO

One. I think we've saved one.
(holding the flask
close to the side of
his face)

I heard it, Jack. I heard it. (re the flask)

Inside. Like it was calling out to me.

JACK reaches down. He takes the flask carefully from IANTO.

GWEN has picked up the fallen flask stopper. She hands it to JACK. He inserts it securely into the flask. He looks heartbroken.

JACK

So we managed to save just one. (MORE)

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91 CONTINUED:

JACK (CONT'D)

(looking at the flask)

But which one?

CUT TO:

92 INT. A&E HOSPITAL, ICU CORRIDOR - DAY

92

91

JACK and IANTO are walking with the A&E NURSE.

A&E NURSE

There was nothing we could do. They all died so suddenly.

She opens the door to the side ward.

A&E NURSE (CONT'D)

Except this poor little soul.

CUT TO:

93 INT. A&E HOSPITAL, ICU SIDE WARD - DAY

93

JACK and IANTO follow the A&E NURSE into the side ward.

The small figure of the SON is still in his cot bed. But the adjoining cot bed is empty. The YOUNG A&E NURSE is there. She has been crying.

A&E NURSE

I suppose he'll be next to go.

JACK and IANTO look at the CHILD. JACK moves quickly to the cot bed. He lowers the side rail of the bed.

A&E NURSE (CONT'D)

(moving to stop him)

What are you doing?

JACK

I need your help.

He takes the silver flask from his pocket. Both NURSES stare at it.

A&E NURSE

What is that thing?

JACK

Please. Trust me.

He kneels down beside the cot bed.

JACK (CONT'D)

(re the CHILD)

Lift him.

The A&E NURSE hesitates.

JACK (CONT'D)

(raising his voice)

Do it now. There's not much time.

The A&E NURSE lifts the still CHILD up from the pillow. She eases him into a sitting position. The CHILD'S "dead" eyes stare at nothing.

JACK (CONT'D)

Open his mouth.

Once more the A&E NURSE hesitates.

JACK (CONT'D)

Just do it.

The A&E NURSE opens the CHILD'S mouth.

JACK (CONT'D)

(re the flask)

There's something in here that belongs to him.

JACK proceeds to open the lid of the flask.

JACK (CONT'D)

His last breath. And his life.

Very carefully, JACK places the neck of the flask close to the CHILD'S mouth. He removes the lid of the flask.

FX: we see the breath go from the flask to the child's mouth.

IANTO and the NURSES wait. Nothing is happening.

There is the faintest of sighing sounds and the child begins to convulse and cough.

A&E NURSE

(alarmed)

What have you done to him?

IANTO has seen something.

IANTO

Look.

96 INT. TORCHWOOD, JACK'S OFFICE - DAY

96

JACK is unlocking the safe.

CUT TO:

97 EXT. CAR BOOT SALE - DAY

97

The MAN and his TEENAGE SON are walking away from the sale. They carry various small items. The TEENAGE SON is also carrying the can of film. He drops it. He reaches down to pick it up.

There is just the faintest echo of a pipe organ sound...

CUT TO:

98 <u>INT. TORCHWOOD</u>, <u>JACK'S OFFICE - DAY</u>

98

...the faint sound overlaps

JACK is kneeling by the safe. He thinks he may have heard the sound. He listens. There is nothing.

JACK places the bag containing the silver flask inside the safe and locks it.

END OF EPISODE.